Orcomm

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# Orcomm

Smart Home Touch Screen User Guide

Contents

V2.0

Introduction

Welcome to your Orcomm Smart Home Touch Screen. This guide is designed help you understand how to use all the features included with your Orcomm Smart Home Touch Screen.

Please note, this guide is intended for end users and does not contain installation instructions. For installation instructions, please refer to the Orcomm Smart Home Touch Screen Installation manual available at https://www.orcomm.co.uk/manuals-and-tools/.

Home Screen
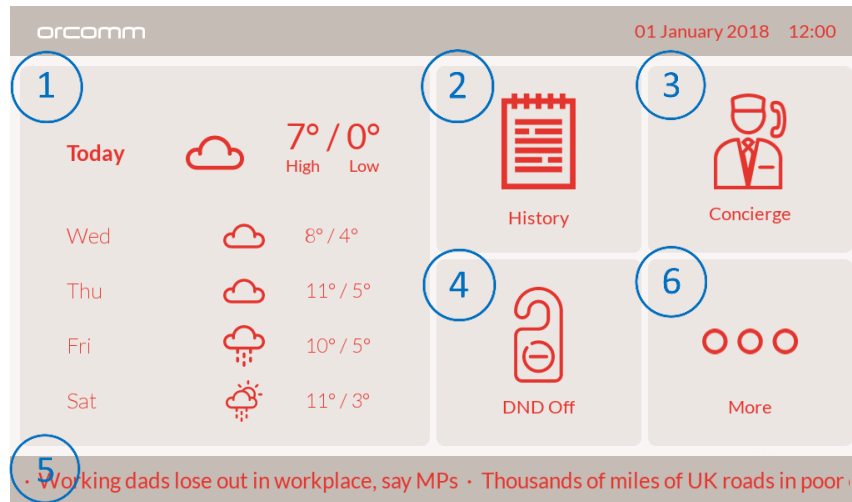
1. **Widget** – Customisable widget button. See page 10 - Widgets for details.

2. **Call log** – Displays list of missed/received calls and messages. If there are any missed calls or unread messages on the touch screen, the icon will change to either a phone symbol or message symbol and flash. See page 5 - Call log for details.

3. **Concierge** – Provides quick access to call your Concierge service (if available).

4. **DND (Do Not Disturb) button** – Quick access to enable/disable DND mode. When activated, DND mode acts like a "Silent mode", muting all notifications including ringtones and message alerts. DND mode can be configured to have a timeout period after which it will automatically deactivate. See page 14 – Calls & DND for details.

5. **News feed bar** – Displays news feed if it has been enabled. The bar will automatically scroll through all news items, however you can manually scroll through the items by swiping left or right on the bar. The displayed news feed can be customised from the News Feed menus. See page 11 - News feed for details.

6. **More button** – Provides access to the Settings menu.

Door Monitoring

The Door Monitoring screen will allow you to temporarily connect to one or more external Orcomm Door Entry panels. Once connected, you will be able to view the video feed from the connected panel and unlock and unlock the door. The connection will automatically disconnect after approximately 30 seconds.
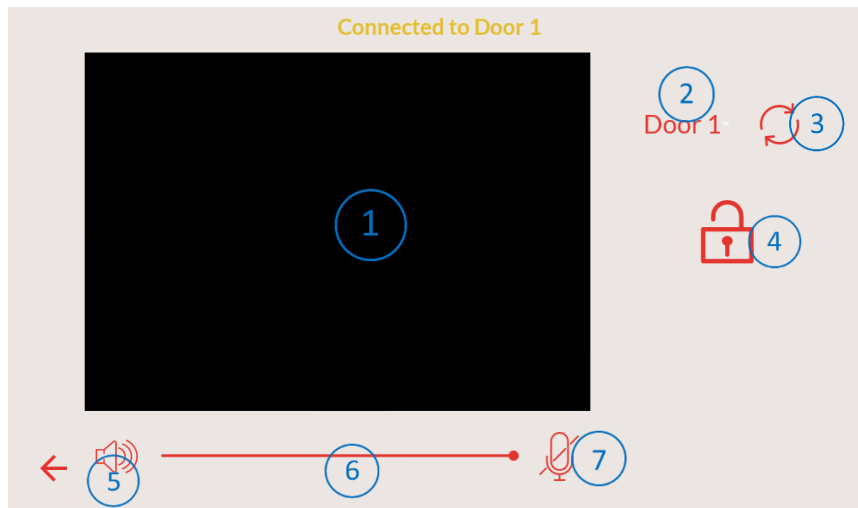
1. **Incoming video** – Displays incoming video from the connect external door panel.

2. **Door Panel selector** – If multiple panels are available, this drop-down list allows switching between different panel feeds.

3. **Panel refresh** – Forces a scan of available door panels. Used when monitor fails to connect or after the connection has automatically disconnected.

4. **Unlock** – Issues a door unlock command to open the door.

5. **Mute/Unmute** – Mutes/Unmutes the volume.

6. **Volume control bar** – Controls the volume level.

7. **Mute/Unmute microphone** – Mutes/Unmutes the monitor microphone. The microphone is muted by default.

Call log

The call log allows you to view any received/missed calls and messages. Accessing the call log depends on the software version installed:
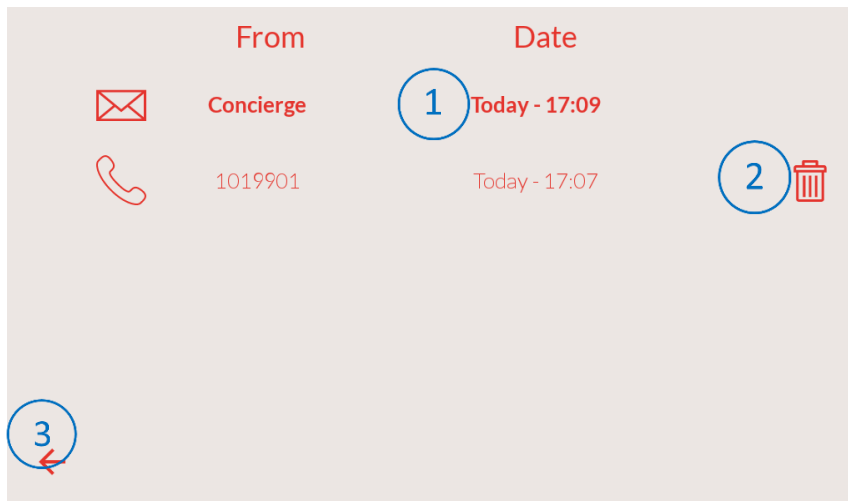
1. **Call log list** – Displays recent calls and messages, together with information on the sender and the date they were received. Any unread messages or missed calls will be highlighted in bold.

2. **Delete button** – Tapping this button will permanently delete the associated entry.

3. **Back button** – Returns to the Home Screen.

Tapping on a missed call will mark it as "read" and it will no longer be highlighted. Tapping on a message will open a dialog showing the message contents.
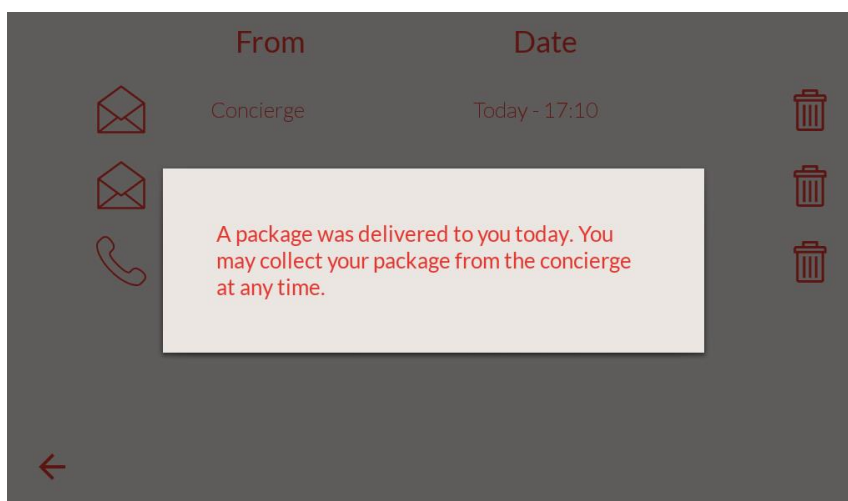
Tapping anywhere outside the dialog will close it. Once closed, the message will be marked as "read" and will no longer be highlighted.

Tapping the back button will automatically mark any missed calls as read.

Calling

The Orcomm touch screen allows the capability to receive video calls from any external door panels. If Concierge services are available, calls can be made and received to/from the Concierge in addition to receiving messages.
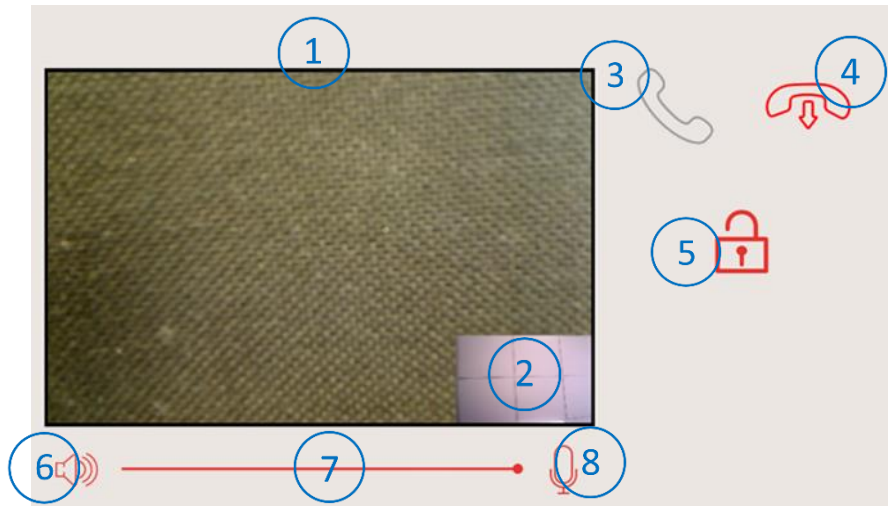
1. **Outgoing video toggle** – Controls whether outgoing video is enabled/disabled (only applies when calling Concierge). If enabled, the Orcomm touch screen camera will start sending video to the Concierge to enable two-way video calling.

2. **Incoming video** – Displays incoming video from an external door panel or concierge.

3. **Outgoing video** – If outgoing video is enabled, outgoing video from the Orcomm touch screen is displayed here.

4. **Answer call button** – Answers an incoming call. Once answered, this button is disabled.

5. **Hang up/reject call button** – If in a call, this button ends the call. If receiving a call, this button rejects the call.

6. **Unlock button** – If receiving a call from an external door panel, this button unlocks the associated external door. This button is disabled until after the call has been answered.

7. **Mute/Unmute button** – Mutes/Unmutes the call volume. Disabled until call has been answered.

8. **Volume control bar** – Controls the call volume level. Disabled until call has been answered.

9. **Mute/Unmute microphone** – Mutes/Unmutes the Orcomm touch screen microphone. Disabled until call has been answered.
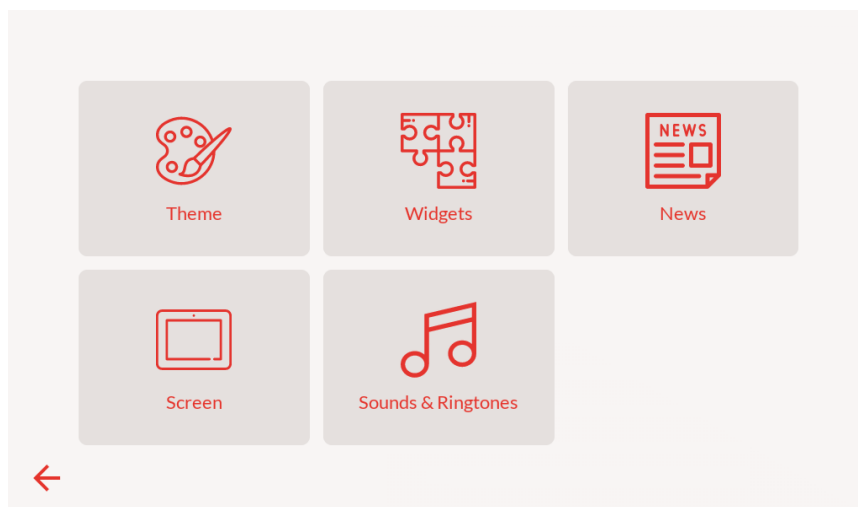
Settings

The Orcomm smart screen provides various personalisation settings to change the look and feel of the touch screen to suit your needs.
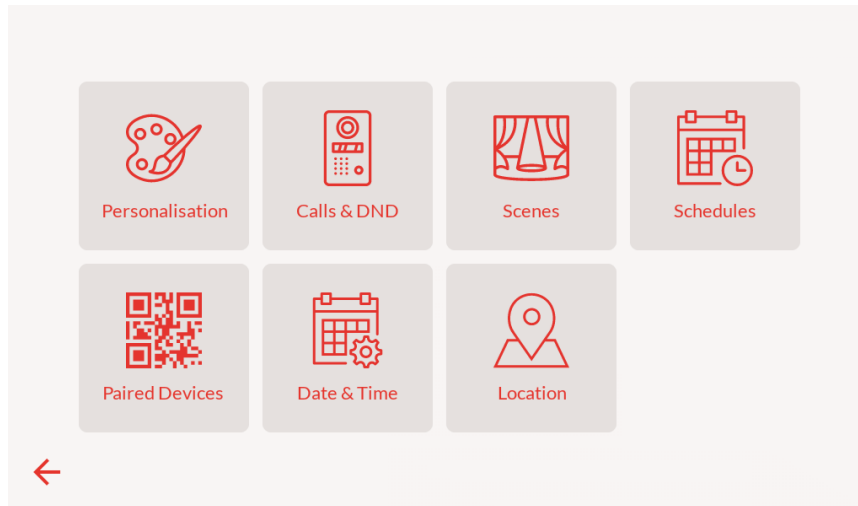
The settings menu can be accessed by tapping the More button on the Home Screen. The following sections describe each setting and what effect they have on the touch screen.
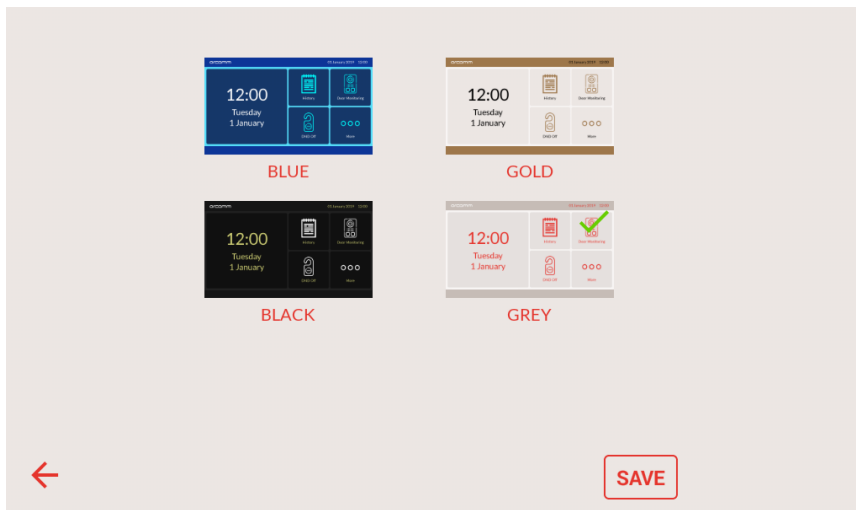
Personalisation

Theme

The Theme menu allows you to change the colour palette of the touch screen from a pre-defined list of "themes".

The currently selected theme will be highlighted with a green tick symbol. To change theme, simply tap on the desired theme and tap the Save button. The new theme will be immediately applied.

Widgets

The Widgets menu allows the ability to control which widget is displayed on the Home Screen.
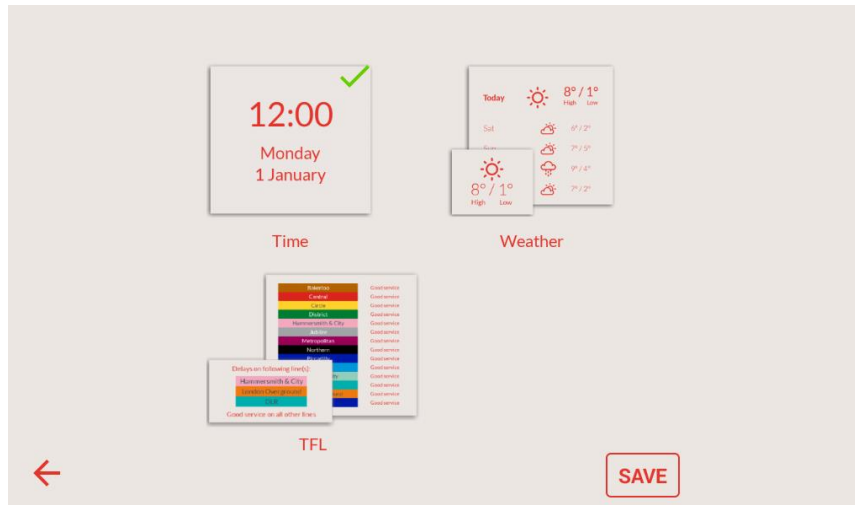
Depending on the widget, tapping on the widget button on the Home Screen may navigate to a secondary page displaying more detailed information (e.g. the weather widget displays a 5-day forecast with extra information on the current day's weather).

The currently selected widget will be highlighted with a green tick symbol. To change which widget is displayed on the Home Screen, simply tap on the desired theme and touch the Apply button. The new widget will be immediately displayed on the Home Screen.

Please note - The list of available widgets may change depending on the installed software version and if the touch screen has external internet access.

News feed

(only available if external internet connection available)

The News menu provides the option to change which news feed is displayed at the bottom of the Home Screen and the scroll speed of the news feed bar. In addition, the feed can be disabled if desired.

Enable feed ☑

Active feed: BBC News - Latest   ▾

News scroll speed:
◯ Slow   ⦿ Normal   ◯ Fast

←   SAVE
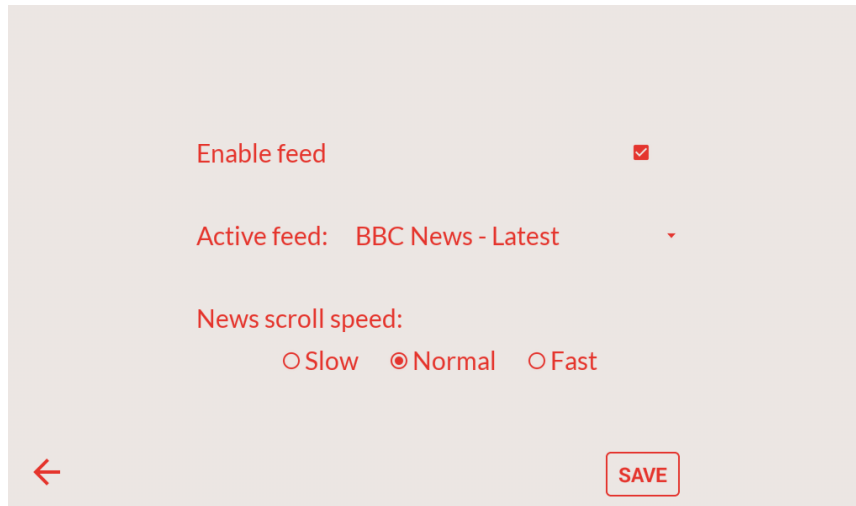
To enable/disable the news feed simply tap the Feed Enabled checkbox to the required setting. Disabling the feed will grey out the Active feed and News scroll speed and will prevent them from being changed until the feed is re-enabled.

To change which feed to display, tap on the currently selected feed title (BBC News – Latest in the above screenshot) to open a dialog displaying all available news feeds. Tapping on a news feed will apply that feed and close the dialog.

To change the speed at which the news feed bar scrolls, simply tap on the desired speed option.

Please note - The list of available news feeds may change depending on the installed software version.

Screen

The Screen menu provides the ability to change the default screen brightness level. In addition, the option to set the Screen dim delay is provided. This option dims the screen after it has been idle (no user interaction) for the set amount of time.

A screen saver can also be enabled which will be displayed a minute after the screen has dimmed. The screen saver will turn off the main screen and will only display the current time.

Screen brightness

Screen dim delay: 5 min ▾
Screen saver enabled: ☐

←   SAVE
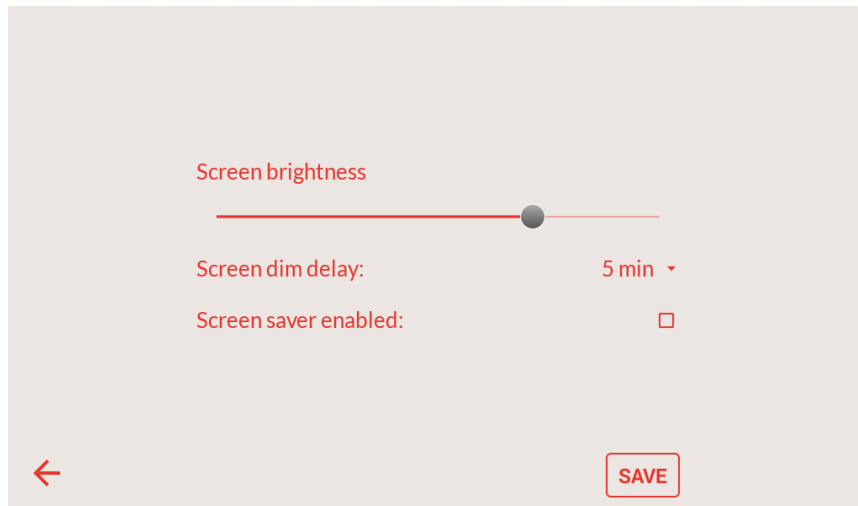
To change the default screen brightness, use the slider to change the brightness to the desired level.

To change the Screen dim delay, tap the currently selected dim delay (5 mins in the above screenshot) to open a dialog displaying a list of delay values. Tapping on a value will apply that value and close the dialog.

Sounds & Ringtones

The Sounds & Ringtones menu allows you to set a ringtone which will be used whenever the touch screen receives an incoming call. It also allows you to set the general system volume for missed call/message notifications, button presses etc.
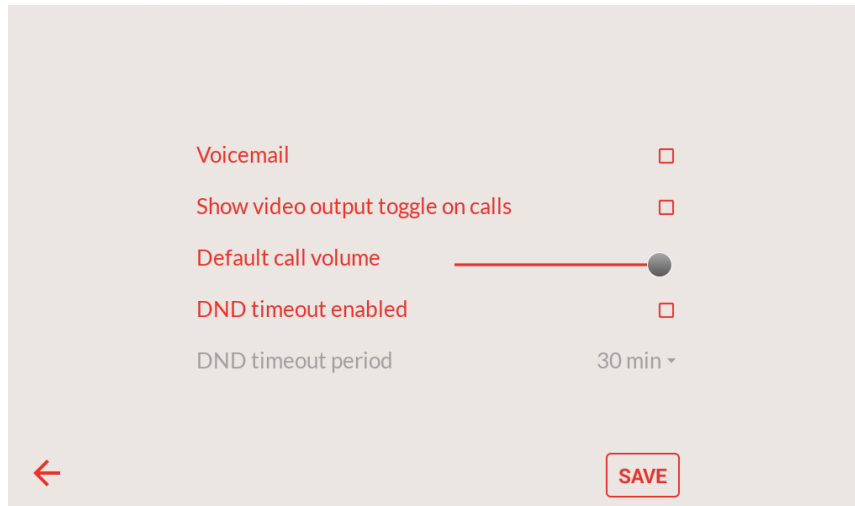
General sound volume

Selected ringtone   Ringtone 1 ▾

SAVE
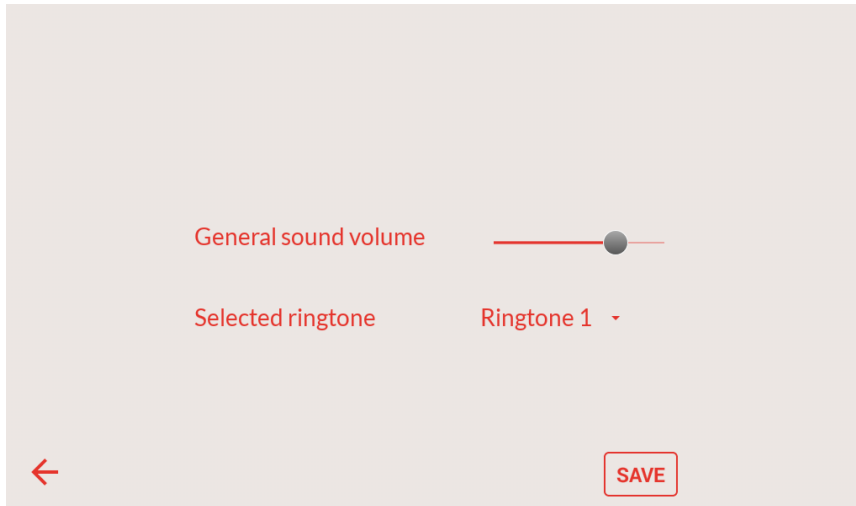
To change ringtone, tap on the currently selected ringtone to open a dialog displaying a list of possible ringtones.

Ringtone 1   ●
Ringtone 2   ○
Ringtone 3   ○
Ringtone 4   ○
Ringtone 5   ○
Ringtone 6   ○
Ringtone 7   ○

CANCEL   OK
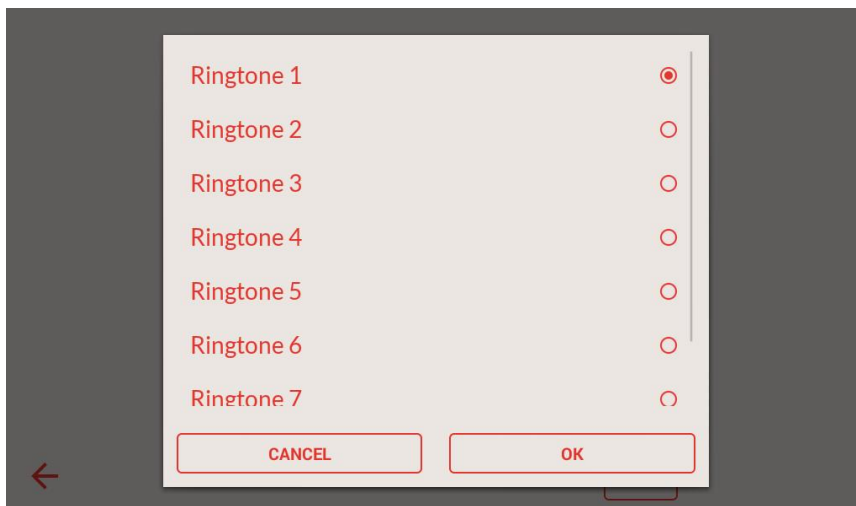
Tapping on a ringtone will play that ringtone. Tapping the OK button after selecting a ringtone will set it as the current ringtone and close the dialog.

Calls & DND

The Calls & DND menu provides options to configure calling options and DND timeout. DND timeout, if enabled, automatically turns off DND mode once the set amount of time has passed.

Voicemail	☐
Show video output toggle on calls	☐
Default call volume	●——
DND timeout enabled	☐
DND timeout period	30 min ▾

←   **SAVE**

To enable Voicemail a memory card must be inserted into the Orcomm touch screen. When enabled, anyone calling the property can leave a video message which is saved onto the memory card to be viewed at a later time.

The "Show video out toggle on calls" option controls whether the "Video output control" is available when making or receiving calls. To show/hide the video output toggle, tap the checkbox to the required setting.

The default volume option sets the default audio volume for all calls. To change the default volume, use the slider to change the volume to the desired level.
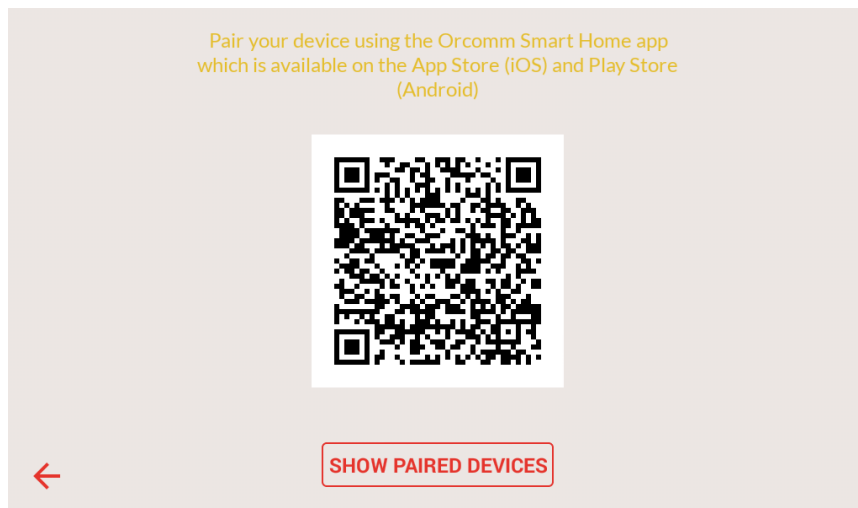
To enable/disable DND timeout simply tap the DND timeout checkbox to the required setting. Disabling DND timeout will grey out the DND timeout period and will prevent it from being changed until DND timeout is re-enabled.

To change the DND timeout period, tap on the currently selected value to open a dialog displaying a list of possible timeout values. Tapping on a value will and apply that value close the dialog.

Paired devices

(only available if enabled by system installer)

The Pair phone menu allows you to pair your phone using the Orcomm Smart Home app to allow remote control of your lights and receive calls/messages. The app connects by scanning the QR code generated by the touch screen. Once successfully connected, a message will display on the touch screen saying "Device successfully paired".

Pair your device using the Orcomm Smart Home app
which is available on the App Store (iOS) and Play Store
(Android)

SHOW PAIRED DEVICES

Tapping on the Show Paired Devices button will open a dialog listing all mobile devices currently paired to the touch screen. If you wish to remove a device from the touch screen, simply tap the Remove button.

iPhone

REMOVE

CLOSE
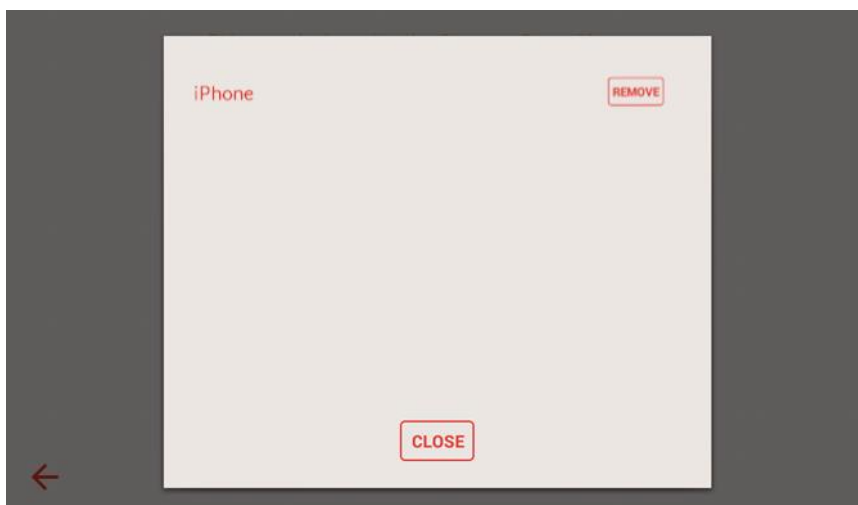
The Orcomm Smart Home app is available for both Android and iOS.

Google Play Store - https://play.google.com/store/apps/details?id=com.orcomm.orcomm_902x_android

iTunes - https://itunes.apple.com/gb/app/orcomm-smart-home/id1220819557?mt=8

Please note – The phone must be connected to the same network as the Orcomm Smart Home Touch Screen.

Date & Time

The Date & Time menu allows changing system time format to either 12 hour or 24 hour formats, and additionally allows manual changes to date and time.

By default, date and time are set automatically and time format is set to 24 hour.

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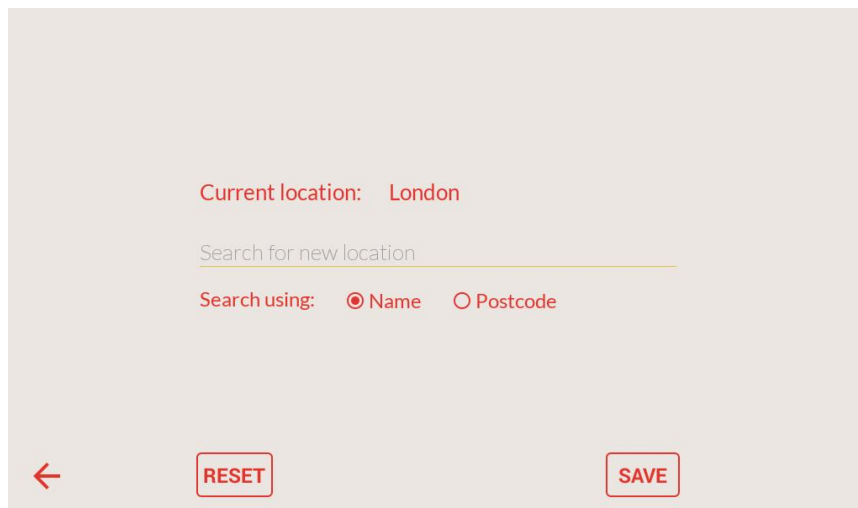
Location

The Location menu allows you to manually set your current location via a name or postcode search filter.

Location data is used for any widgets which require location to display any associated data eg. Weather data. Normally, the system obtains the location automatically via your Internet provider. However, in some cases the location received is not completely accurate. In this case you can manually set the correct location.

Current location: London

Search for new location

Search using: ◉ Name   ○ Postcode

←   RESET   SAVE

To set your location, select the search criteria to use and start typing the desired location. A drop-down list will be displayed showing any matching locations.

To reset location to the automatically resolved one, press the Reset button.

Note – Location data is only stored locally and used only to enable accurate data readings from enabled widgets.